Brain Breaks: Walking Man

Equipment

- *Classroom*
- *Interactive Whiteboard*
- *http://www.eastoftheweb.com/cgi-bin/top_scores.pl?game=storyman*

Rules

1. A variation on the traditional Hang Man, and actually called Story Man on the website I use (however, it's always referred to as Walking Man in 5G).
2. The teacher or deserving student selects a category for the activity.
3. Students take turns guessing letters of the alphabet to solve the word puzzle.
4. Incorrect answers cause the Man to walk along the top, 5 wrong answers and you lose.
5. Students can self-manage this activity.

http://jemimasaunders.wix.com/mrssaundersclass

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